

Moderator's Script

First round only:

It is night. The moon is full.
Everyone, close your eyes.
Werewolves, open your eyes.
Werewolves, find each other
Werewolves, close your eyes.

The werewolves open their eyes, find each other, then close them again.

The sun is rising. The night is over.
Everyone, open your eyes.
A new day has begun.

All other rounds:

It is night. The moon is full.
Everyone, close your eyes.
Werewolves, open your eyes.
Werewolves, choose a victim.

The werewolves silently agree on and gesture towards the player they wish to kill. The moderator silently confirms them.

Werewolves, close your eyes.
Seer, open your eyes.
Seer, point at someone.

The moderator gives the seer a thumbs up if the indicated player is a werewolf, and a thumbs down if he or she is just a villager.

Seer, close your eyes.
The sun is rising. The night is over.
Everyone, open your eyes and see that this person has been torn apart by werewolves.

The moderator points at the victim, who reveals his or her card and says nothing for the rest of the game.