

G8™ Game Timer Programming Worksheet

Game or event title: _____

Timing data:

Mode 1 (Number of players): _____

Mode 2 (Maximum time for each player to complete all turns)*: _____ : _____ : _____

Mode 3 (Customize Mode 2 settings for each player): _____ : _____ : _____

Mode 4 (Maximum time for each player to complete a turn): _____ : _____

Mode 5 (Customize Mode 5 settings for each player): _____ : _____

Mode 6 (Maximum time for the entire game to be played): _____ : _____ : _____

Mode 7 (Alert): Light & Sound (LS) Light only (L) Sound only (S) None

Delay time: _____

Mode 8 (Memory storage location): A B

Mode 9 (Time delay between turns): _____

Notes: