

**Using the G8™ Game Timer for Timing
Advanced Are You A Werewolf? games**

The G8 game timer



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Programming the G8 game timer for Advanced Are You A Werewolf? games

- 1) Turn the G8 on, if necessary.
- 2) Press the **MODE** button repeatedly until Mode 2 is selected.
- 3) Press the – button to set the player time to 9 hours.
- 4) Press the **MODE** button twice. Mode 4 should now be selected.
- 5) Using the **CLOCK** button to select the appropriate digit and the + and – buttons to increment or decrement the digits, set the turn time to 2 or 3 times the number of players. For example, if you have 8 players, then you would set the turn time to either 16 or 24 minutes.
- 6) Press the **MODE** button 3 times to select Mode 7.
- 7) Use the **PAUSE** button to select the type of alert, between sound only (S), light only (L), light and sound (LS) or none.
- 8) Use the + and – buttons to increase or decrease the alert time, from 1 to 9 seconds, if desired. 5 seconds is the default.
- 9) Press the **MODE** button to select Mode 8.
- 10) Use the + or – buttons to select the desired memory location to store the game settings in.
- 11) Press the **CLOCK** button to save the settings.
- 12) Press the **MODE** button twice to select Mode 0. The G8 game timer is now ready for use.

Using the G8 game timer during a game

- 1) If Mode 0 is not selected, press the **MODE** button repeatedly until it is. If at any time the G8 game timer is turned off, when it is turned back on, it will automatically switch to Mode 8 and select memory location A.
- 2) Press the – button, then the **CLOCK** button. This will suppress the display of the total elapsed game time and display the actual elapsed time, counting down.
- 3) Press the **START/STOP** button to start the timer.
- 4) When time runs out, press the **START/STOP** button to start the next session.

If the session should end before the time runs out, simply press the **START/STOP** button to restart the timer for the next session.

- 5) For the purpose of timing Advanced Are You A Werewolf? games, disregard the last player time information. The only information that is important is the turn time.

To temporarily stop the G8 game timer

- 1) Press the **PAUSE** button. DO NOT use the **START/STOP** button to stop the timer as this will reset the timer to the next round and continue timing.
- 2) Press the **START/STOP** button to restart the timer.

To permanently stop the G8 game timer

- 1) If the G8 game timer is running, press the **PAUSE** button. If it is not, press the **START/STOP** button to start the timer. It must be running in order to permanently stop the timer.
- 2) Press the + and – buttons simultaneously, then the **START/STOP** button, then the **CLOCK** button. This will stop and reset the timer. It WILL NOT erase settings in either memory location A or B. To restart the timer, follow the instructions in the To reset the G8 timer for the next game section below.

To reset the G8 game timer for the next game (if necessary)

- 1) Press the **MODE** button repeatedly until Mode 8 is selected, if necessary.
- 2) Use the + or – buttons to select the appropriate memory location, A or B.
- 3) Press the **START/STOP** button, then the **CLOCK** button to load the game timing data.
- 4) Press the **MODE** button twice to select Mode 0. The G8 game timer is now ready for use.

To save a game for future play

- 1) Press the **PAUSE** button.
- 2) Press the **MODE** button repeatedly until Mode 8 is selected
- 3) Press either the + or – buttons to select the other memory location
- 4) Press the **CLOCK** button to save the data.

To resume a saved game

- 1) Press the **MODE** button repeatedly until Mode 8 is selected, if necessary.
- 2) Use the + or – buttons to select the appropriate memory location, A or B.
- 3) Press the **START/STOP** button, then the **CLOCK** button to load the game timing data.
- 4) Press the **MODE** button twice to select Mode 0.

The G8 game timer is now ready to resume the previous game.

To clear one or both memory locations

- 1) Make sure the G8 game timer is running.
- 2) Press the **PAUSE** button.
- 3) Press the + and – buttons simultaneously.
- 4) Press the **START/STOP** button.
- 5) Press the **MODE** button repeatedly until Mode 8 is selected.
- 6) Press the + or – buttons to select the memory location you wish to clear, if necessary.
- 7) Press the **CLOCK** button. The selected memory location is now clear.

- 8) If you wish to also clear the other memory location, press either the + or – button to select it, then press the **CLOCK** button to clear it.

To clear both memory locations simultaneously, simply insert the end of a paper clip or pin into the reset hole located on the back of the G8. This will cause the G8 to clear all three memory locations and do a self-test.

To program the G8 timer for the hidden 10-minute lynching timer rule

- 1) Press the **MODE** button repeatedly to select Mode 2.
- 2) Press the – button to set the player time to 9 hours.
- 3) Press the **MODE** button twice to select Mode 4.
- 4) Press the + button once to set the turn time to 10 minutes.
- 5) Press the **MODE** button three times to select Mode 7.
- 6) Since the timer is supposed to be a secret timer, it is recommended that you press the **PAUSE** button repeatedly until Light only (L) alert is selected, if necessary.
- 7) Use the + or – button to increase or decrease the alert time, if necessary.
- 8) Press the **MODE** button to select Mode 8.
- 9) Press either the + or – buttons to select the desired memory location to store this timing settings in. Note: you can save the Advanced Are You A Werewolf? timing data in one memory location and the hidden 10-minute lynching timer rule data in the other memory location. This will allow you to have both timer settings pre-programmed and switch back and forth between them at will.
- 10) Press the **CLOCK** button to save the data into the selected memory location.
- 11) Press the **MODE** button twice to select Mode 0. The G8 is now ready for use.